Small-World Connectivity Exhibited in Memristive Nanowires

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Scaling Requires Sparsity

- Fully Connected Crossbar
 - Not sparse
 - Chip size scales quadratically with additional neurons
 - Neuron density decreases as neurons are added
 - Quickly becomes untenable for large numbers of neurons

Network-on-Chip



Not All Sparsity Is Useful

Network-on-Chip

Locally parallel connectivity

Globally serial connectivity

 Network traffic saturates as crossbars are added (deadlock)



The Brain Has Solved This Problem

The brain contains roughly 10¹¹ neurons and only about 10¹⁴ synapses [1]. If it were fully connected, there would be an unfeasible 10²² synapses. Further, it is highly parallelizable and does not suffer from communication stalls.

Small-World Networks

- Many local connections but few long-range connections
- Balance wiring cost and global efficiency [2]
- Prevalent in the brain, social networks, electric power grids, and connected protein networks, to name a few [3]



The MN3, which we show is small-world

Small-World Networks

• Formally, the small-world coefficient σ is defined by,

where C and C_r are the square clustering coefficients of the MN³ and a random bipartite graph with the same number of total connections and arrangements of vertices, respectively, and L and L_r are the average shortest paths between two nodes on the MN³ and the same random graph. [4]

- If $\sigma > 1$, then the network is small-world.
- Typically,

where *N* is the total number of nodes.

 $\sigma = (C / C_r) / (L / L_r),$

 $L \sim \log(N),$

Bipartite Connectivity

- MN³ connectivity can be represented as a bipartite graph
 [5]
- One class of vertices comprises the electrodes and the other comprises the wires
- If a wire goes over an electrode, then an edge is drawn between the pair
- Various graph metrics can be calculated



Physical Nanowires



J.C. Nino and J.D. Kendall - PCT/US2015/034414, (2015).

MN³ Nanowire Models

Straight Wire



- Assumes wires are straight
- Wires go from one of the four sides to another unique side at random
- Computationally simple

MN³ Nanowire Models Arc Wire

Straight Wire



- Assumes wires are straight
- Wires go from one of the four sides to another unique side at random
- Computationally simple



- of random radii
- four sides to a not at random

• Assumes wires are arcs • Wires go from one of the necessarily unique side

MN³ Nanowire Models Arc Wire

Straight Wire



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- of random radii
- four sides to a not at random

Pink Noise Wire

• Assumes wires are arcs • Wires go from one of the necessarily unique side



- Assumes wires follow a path generated by approximate pink noise
- Distances are autocorrelated
- Computationally expensive

Small-Worldness



σ > 0 for all grid sizes,
implying small-worldness

Increases logarithmically

Small-Worldness



Increases logarithmically

straight wire model

Small-Worldness



Increases logarithmically

straight wire model



Similar to other two models but with more noise, which is expected with an increase in degrees of freedom

Future Work: Scale-Free Networks

- networks
- The brain is a scale-free network [6].
- Typically,

where *N* is the total number of nodes [7].

Image: https://farm6.staticflickr.com/5572/14840495571 81ca4e1ebe o.png

• A scale-free networks, also called ultra small-world networks, are a subset of small-world

 $L \sim \log(\log(N)),$



Future Work: Scale-Free Networks



Modular Structure



Sierpinski Carpet Variant 2



Sierpinski Carpet Variant 1



Semi-annular Structure

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